# Better IPSec Security Association Resolution

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### Problem

- a) Outbound packet
- b) Security policy db entry match
- c) No security association in kernel

- Most of the time, we return EAGAIN to app or drop packet if forwarding.
- We kick the key manager, and usually have an SA available for next packet.

### Problem...

- It actually kind of works for one case: blocking sendmsg() of datagrams.
- Process is scheduled in a loop until SA resolved. See xfrm\_lookup().
- Does not work for connect(2), so ping and many UDP apps just get EAGAIN.

## Solution

- General solution for all protocols and contexts:
  - connect(2)
  - sendmsg(2)
  - forwarding path (tunnel endpoint)
  - various kernel-generated packets
  - blocking and non-blocking modes

### Solution...

- Ideally, we'd like connect(2) to follow Posix semantics, for non-blocking this is:
  - Return EINPROGESS first
  - Return EALREADY until SA resolved
- For non-blocking sockets in general, it'd be nice to make sure poll(2) works as expected.
  - even for datagram protocols, as IPSec adds a kind of session underneath.

### Solution...

- sendmsg(2) should return EAGAIN for nonblocking case
- For tunnel end point, we probably need to queue packets in a resolution queue.
- This may also be useful for non-blocking socket case.
- Herbert has suggested larval dst to go with larval SA.

#### **Status**

- Current patch contains a lot of instrumentation and some initial changes:
  - Make connect(2) work for the blocking case, hooking into ip\_route\_connect()
  - Propagate new flags down to xfrm\_lookup() to control behavior:
    - Kick the key manager?
    - Sleep until resolved?

# Ongoing work

- Continue to develop code to handle all cases and protocols
- Probably involve some code consolidation
- Determine how much of the problem to solve

#### Issues

- Not clear on all of the use-cases for this:
  - Opportunistic encryption
  - Complex/large scale policy where pro-active SA negotiation overhead would be too high
  - Others?