Secure and Simple Sandboxing in SELinux

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Overview

Sandboxing

SELinux

Sandbox design and implementation

Use examples

Status and future directions

Sandboxing

- Many types of sandbox
- Basic concept is to isolate code
 - Process arbitrary input
 - Run third party code
 - Contain vulnerabilities

For this talk: process-level sandbox

Existing Sandboxes

- Chroot, seccomp, ptrace etc., all problematic
- New design: setuid sandbox (Evans/Tiennes)
- Don't utilize MAC facilities (SELinux, Smack)

Typically based around restricting ambient privilege

Sandboxing with MAC

 Utilize MAC (mandatory access control) to enhance sandboxing

- Layered approach:
 - Process-level isolation (MMU)
 - DAC separation (e.g. privsep, UID allocator)
 - Namespaces / chroot etc.
 - MAC isolation policy

Reduce Ambient Authority

- Security can be simplified by reducing ambient auhority.
- Consider:
 - wc file.txt
 - wc needs general read permission for the system & uses this 'ambient' authority to open file.
 - cat file.txt | wc
 - cat opens the file and passes open fd to wc, bundling the object and authority together. Specific authority is delegated and wc now needs no permissions to access filesystem!

Usability

- Combining MAC policy with fd passing is conceptually simple for users: the latter follows standard Unix use conventions.
- Does not require policy administration
 - Simple supplied policy which strongly isolates sandboxed apps
 - Zero config
- High level abstraction:
 - Simply run apps via a sandbox launcher
 - Kiosk mode, sVirt etc. are similar approaches

SELinux Implementation

- New sandbox label added to policy
 - Has no general permissions, only those absolutely required to execute (e.g. load shared libraries, which can be further locked down if desired)
 - sandbox launcher causes app to be executed with this label; I/O happens via fd
 - Unique MCS label assigned to each instance for MAC isolation (cf. UID allocation – both could be used)
 - Sets up home & tmp dirs; copies in specified files; cleans up at exit

/usr/bin/sandbox

- Creates temporary sandbox directory
- Copies in specified files
- Sets up security labeling
- Executes specified application in sandbox
- Cleanup at exit

Basic Use

```
$ /usr/bin/id -Z
unconfined_t:c0.c1023
```

```
$ sandbox /usr/bin/id -Z
sandbox_t:c533,c903
```

- sandbox_t -- broad MAC policy for all sandboxes, isolate them from wider system
- c533,c903 -- unique MCS label to separate sandboxes from each other (actual value does not matter, just needs to be unique)

Demonstration

\$ touch /tmp/foo1

```
$ sandbox touch /tmp/foo2
/bin/touch: cannot touch `/tmp/foo2':
Permission denied
```

Demonstration

```
$ sandbox cat /proc/$$/maps
/bin/cat: /proc/3034/maps: Permission
denied
```

Advanced Uses

- Processing pipelines:
 - Scanning mail for viruses, spam etc.; run each stage in a sandbox
 - Packet dissectors, etc.
- Web application framework
 - e.g. XSLT rendering, CGI handling
- Any case where a separate process can be launched and use fd for I/O

Desktop Security

- Difficult to sandbox desktop apps because of environment (X, GNOME, DBus etc.)
 - complicated

- Sandbox X:
 - Launch sandboxed applications in nested X server: simple and effective!
 - Extends basic sandbox utility:

/usr/sbin/seunshare

- setuid program:
 - unshare(2) dissasociates mount namespace
 - bind mounts new \$HOME and /tmp dirs
 - calls setexeccon to set security label
 - drops all capabilities
 - calls sandboxX.sh

/usr/share/sandbox/sandboxX.sh

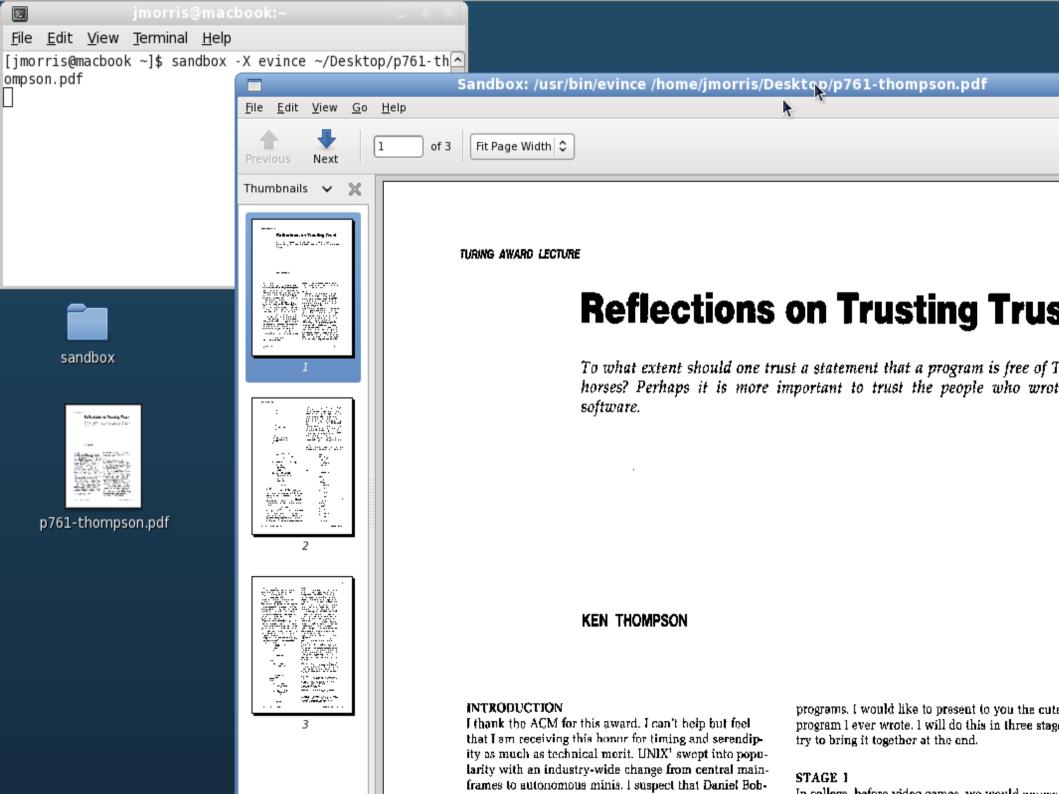
- Configures X environment
- Launches Xephyr nested X server
 - runs matchbox window manager
 - runs specified application
 - everything runs with sandbox security label
 - cleans up at exit

- Some limitations (currently):
 - Cannot resize window
 - No copy/paste

Current status

- SELinux Sandbox will be in Fedora 12
 - Currently available in rawhide

Demo



Future Directions

- Continued high-level integration, e.g. make it easy to run sandboxed web browsers
 - Interaction issues to resolve, e.g. ask user to save changed data when exiting sandbox?
- Integration with XACE window labeling, hardware security etc.

 Use sandboxing to restrict administrative privilege

What we really need most...

A standardized high-level API

 Developers / ISVs currently roll their own security or just give up

Difficult, but can be done

Resources

- Dan Walsh's blog
 - danwalsh.livejournal.com

- Dan Walsh's LPC talk
 - http://video.linuxfoundation.org/video/1565

- Dan Walsh's email address & cell phone
 - dwalsh@redhat.com
 - +1 212-555-4240